





## **Empirical Measurements of Service Discovery Technologies**

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### Performance and Scaling of Service Discovery Protocols

# What are the performance requirements for SDPs?

- 10s of geriactic patients sitting / moving slowly?
- 100s-1000s of shoppers walking about?
- 10,000s-? cars on a highway?

#### Scale

- Number of nodes, services, directories, and clients?
- Size of PC network topologies?

#### Dynamics

- Rate of service / client arrival departure?
- Service load of advertisements, queries, control, events?
- Latency requirements for service discovery?

#### Network Technologies

- Range of link technologies?
- Performance of WAN connections?









#### SDP Performance / Scalability Measurements

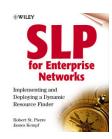
**Objective**: Methodologies and tools for comparative performance and

scaling analysis of live SDP implementations.

**Initial focus:** 







#### Approach:

- Design of technology independent benchmark service / scenarios.
- Development of **synthetic workload generation tools** for emulating the behavior of large scale dynamic ad hoc networking environments.
- Development of implementation independent performance measurement methodologies and tools for SDPs and supporting protocols.







### Performance Measurement Methodologies

- SDP Architectures / Protocols Considerably Different
  - Directory based vs flat peer-to-peer (combinations)
  - Java RMI and Serialized Objects vs HTTP / SOAP / GENA and XML
- Usage Based Scenarios & Metrics
  - Service initiation auto configuration, advertisement, renewal
  - Client type query single instance, multiple instances, all instances
  - Client instance query query for existing service, persistent query
  - Client event notification registration latency, notification latency, distributed control performance (control + eventing).
- Implementation Independent Measurement Tools.
  - Measure on-the-wire
  - Response / Load







## SDP Independent Benchmark Service

- Objective workload basis for meaningful comparative comparisons of Jini / UPnP performance.
  - Simple device / service that can be used to exercise all significant discovery / control capabilities of Jini and UPnP.
- Benchmark Service very simple counting device.
  - Capabilities Get / Set integer counter.
  - Attributes GID, Name, Type
    - Enable multiple match / query semantics
  - Service interfaces
    - Control get / set integer
    - GUI simple user interface for control
    - Eventing remote notification of counter change
- Jini and UPnP instantiations







#### Jini Benchmark Service

```
* BasicService Interface
* This is the interface for the Basic Jini service for
* the client side.
* Scott Rose
* NIST
* 9/6/00
*/
package basicservice;
import java.rmi.RemoteException;
import net.jini.core.event.RemoteEventListener;
import net.jini.core.event.EventRegistration;
public interface BasicServicelF
  public int getData() throws RemoteException;
  public void setData(int newVal) throws RemoteException;
  public EventRegistration addRemoteListener(RemoteEventListener rev)
            throws RemoteException;
  public void getGUI() throws RemoteException;
```







#### **UPnP Benchmark Service**

```
<?xml version="1.0"?>
<root xmlns="urn:schemas-upnp-org:device-1-0">
<URLBase>http://129.6.51.81:20002</URLBase>
<device>
<deviceType>urn:schemas-upnp-org:device:basicdevice:1
       <friendlyName>Basic Service for Service Discovery Protocol
Testing</friendlyName>
        <manufacturer>NIST-ANTD-ITG</manufacturer>
       <manufacturerURL>http://w3.antd.nist.gov</manufacturerURL>
       <modelDescription>UPnP Basic Service 1.0</modelDescription>
       <modelName>BasicService</modelName> <modelNumber>1.0</modelNumber>
       <modelURL>http://w3.antd.nist.gov/modelURL</modelURL>
       <serialNumber>123456789001
/serialNumber> <UDN>uuid:Upnp-BasicService-1 0-
darwin-20002</UDN>
       <UPC>123456789</UPC>
        <serviceList>
           <service>
               <serviceType>urn:schemas-upnp-
org:service:basicservice:1</serviceType>
               <serviceId>urn:upnp-org:serviceId:basicservice1
               <controlURL>/upnp/control/basicservice1</controlURL>
               <eventSubURL>/upnp/event/basicservice1</eventSubURL>
               <SCPDURL>/basicserviceSCPD.xml</SCPDURL>
           </service>
        </serviceList>
       </device>
</root>
```







## Synthetic Workload Generation Tools

- **Objective** Emulate large, dynamic environments of 100's of devices / services and 10's of control points / clients.
  - Dynamic devices providing the benchmark service.
  - Scripted control points execute measurement scenarios.
- Jini and UPnP Experimenters Toolkits
  - Drive real implementations: SunMS Jini, Intel Linux & Windows ME UPnP.
  - Emulate the behavior of a large number of dynamic devices
    - # devices, device creation rate, device life time, service life time
    - Devices implement the benchmark service
  - Emulate the behavior control points / scripted behavior for testing
    - # clients, query workload (query type, service names / types)
- Jini / UPnP Device Emulation Tools
  - Initial development complete target of 100's devices and 10's of control points met.
  - Discovered scaling issues in Linux UPnP 1.x SDK

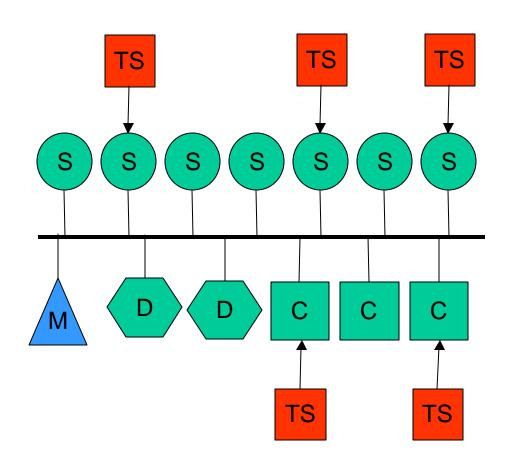






### Emulated PC Networking Environments

- Emulated SDP Components
  - S services
  - C clients
  - D directories
  - M measurement points
- Device Dynamics
  - -Birth / death processes
- Scripted Behavior
  - -TS Test Scripts



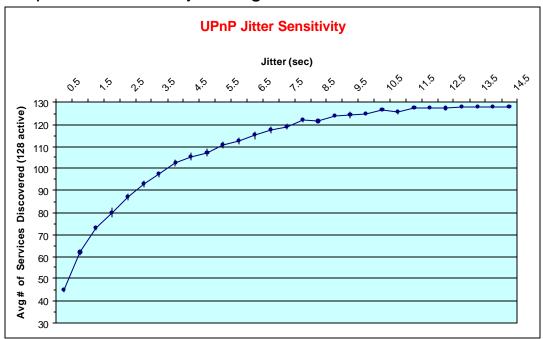






## Linux UPnP Scaling Problems

- Problems encountered in achieving initial scaling goals for device emulation tools.
  - UPnP scalability above 40 devices a function of protocol tuning parameters (e.g., response jitter, multicast retransmission factor).
  - Errors in implementation of jitter algorithms

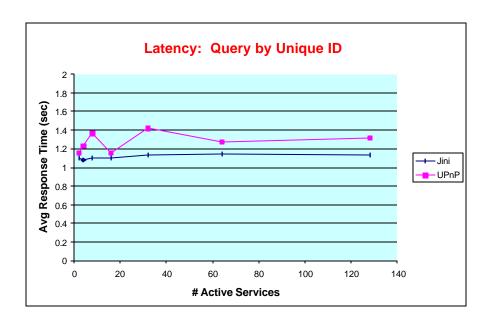






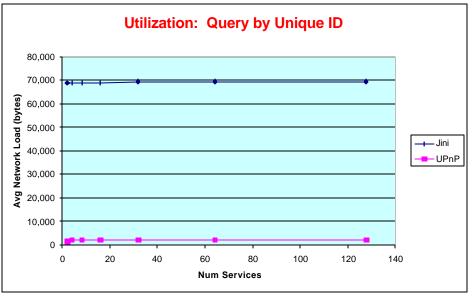


Initial experiments to establish UPnP / Jini baseline performance.



• **Utilization**: Query / response transport data.

• Latency: Time from query until full response returned.

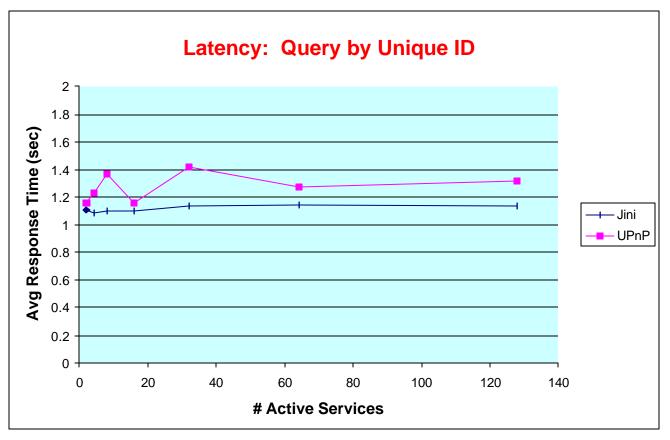








• Initial experiments to establish UPnP / Jini baseline performance

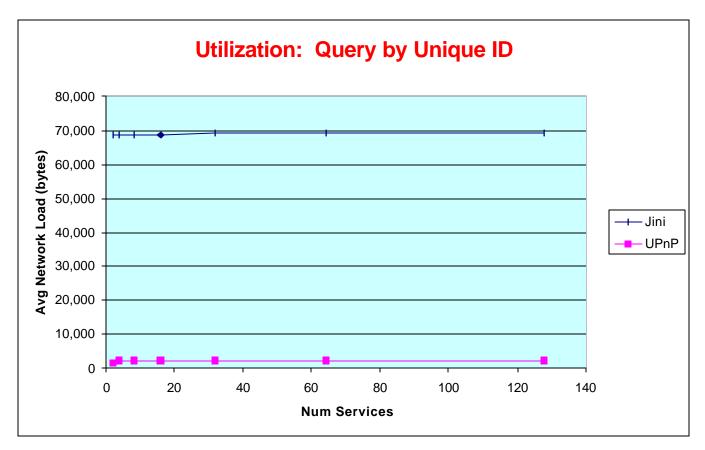








• Initial experiments to establish UPnP / Jini baseline performance

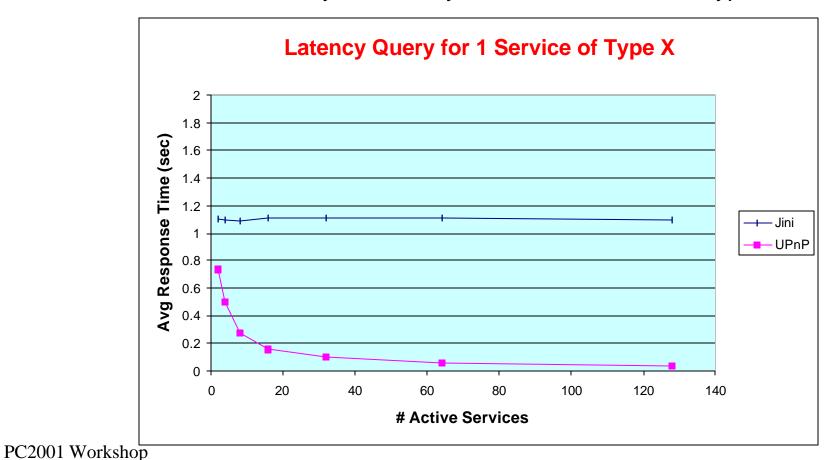








• Performance of "anycast" Query: "Find one instance of type X"

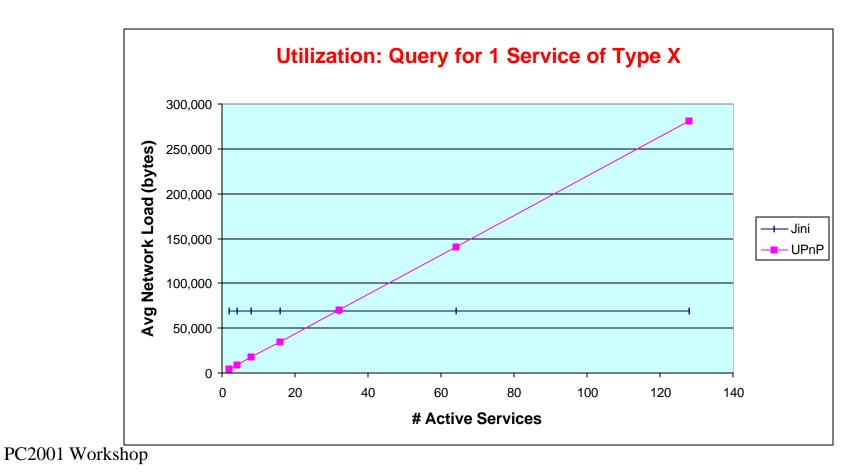








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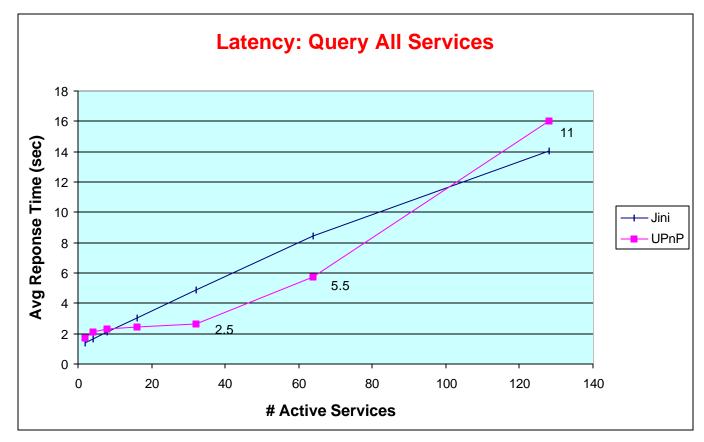
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• Performance of device poll: "Find all active devices / services".

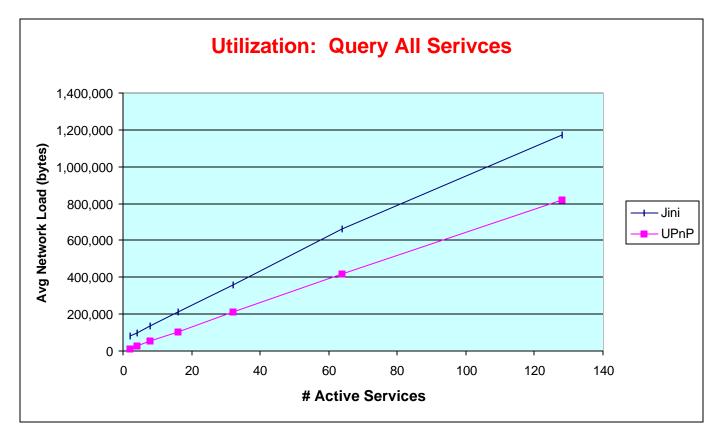








• Performance of device poll: "Find all active devices / services".









### Status of SDP Performance and Scalability Effort

#### **Acomplishments:**

- Methodology and scenarios for comparative evaluations of SDPs
- Synthetic workload generation / emulation tools for Jini and UPnP.
- Performance measurement tools for SDPs and supporting protocols.
- Initial studies of client query scenarios.

#### **Near Term Plans:**

- Expand testbed with 802.11 and NIST Net emulated WAN links
- Complete eventing studies
- Incorporate SLP
- Develop simulation framework for more advanced study of SDP behavior







# Any Questions?

# ..or Would you rather run out and join the DC beltway at rush hour?

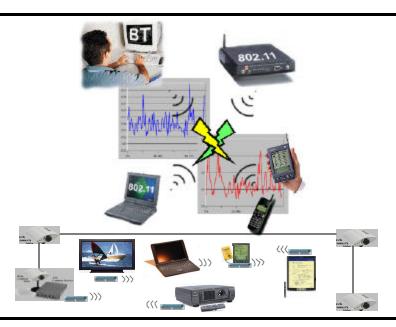
PC2001 Workshop







## Measuring SDP Performance and Scalability



#### **Recent Accomplishments:**

- Designed methodology and scenarios for comparative performance evaluation of live Jini and UPnP implementations.
- Established testbed with Jini, UPnP implementations.
- Developed synthetic workload generation tools for Jini and UPnP capable of emulating 10's-100's of devices/services and control point / clients.
- Discovered scaling problems with Linux UPnP 1.0 implementation. Conducted initial investigations in protocol / parameter tuning to increase the scalability of this implementation.
- Began design and development of on-the-wire performance measurement tools for SDPs and supporting protocols.

#### **Objectives**

- (1) Provide a quantitative, comparative analysis of the performance and scaling characteristics of emerging service discovery protocols (SDPs).
- (3) Design methodólógies and tools fór performance and scaling measurement of SDPs and supporting protocols.
- (4) Develop simulation tools for large scale ad-hoc network / application environments

#### **Technical Approach**

- Design and develop experimenters toolkits for conducting live performance analysis of SPDs implementations.
- Propose metrics and scenarios for comparing the performance of multiple SDP protocols.
- Design and develop simulation models of emerging SDPs and adhoc network environments.
- Analyze and compare the performance of SDPs based upon testbed measurements and simulation.

#### **Products & Contributions**

- Experimenter's toolkits consisting of synthetic workload generation tools, scenario scripts, and performance measurement tools for SDPs.
- Measurement methodologies and tools for SDPs and supporting protocols.
- Ad-hoc network simulation environment and SDP protocol models.
- Publications / standards contributions providing quantitative analysis of the relative performance and scaling properties of SDPs.